



NintendoMchannel

Friday, October 23rd, 2015 12:18:00 AM

Hello, everyone! I'm MariChan, your Miiting interviewer, and this time around I've got the chance to interview Mr Shikata, the director of The Legend of Zelda: Tri Force Heroes! This is my fourth interview, and I couldn't be more excited. Tri Force Heroes is all about three players working together, so many of you are probably thinking that these players will have some high hurdles to overcome. In order to set you at ease, I think Mr Shikata would like to say a few words.



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Shikata NintendoShikata

Friday, October 23rd, 2015 12:20:00 AM

Hello, everyone! It's nice to meet you. I'm Hiromasa Shikata, the director of this game. Thank you so much for your interest in The Legend of Zelda: Tri Force Heroes!

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I'd like to cut straight to the chase. Three-player cooperation is the main selling point of this game, but to be honest, I think there are lots of adults who'd find it difficult to get three people together to play. I really hope those of us who don't have so many gamer friends won't be forced to sit this one out...

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:24:00 AM

It's OK! It's actually a problem for me, too! I definitely can't get two friends to come over and play most of the time.

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Hm...

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:27:00 AM

But please don't worry about it! This time we've made it easy to find people to play with online, so even geezers like me have a chance to play! You can connect with friends, with complete strangers, or with a combination of the two.

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Friday, October 23rd, 2015 12:29:00 AM

Gotcha! So if at some point I think it's going to be hard for me to get friends together to play, I can use Miiverse to write a post that says something like "at such and such time I'm going to be playing this area", and maybe people who happen to see it will join me! I'm definitely starting to get the hang of this.



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Shikata NintendoShikata

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We're actually really hoping that's what people will do, and we created special Miiverse stamps with that in mind. You'll be able to use stamps once the Photo Bro opens his shop in the game, so please have fun using them in lots of different ways!

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Friday, October 23rd, 2015 12:32:00 AM

Still, though... When you can't get people together you can't get people together, right? Is there a way to play by yourself?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:33:00 AM

Of course there is! Well, I say that now, but at first we didn't have a single-player mode, and I went around saying "It's so much fun to play with three people! Who needs single player?!" But then I reluctantly made one because Mr Aonuma told me to. That's the truth. But once we'd made it, I was surprised at how good it was, and so we put it in the game!

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Friday, October 23rd, 2015 12:35:00 AM

Because you were a bit hesitant about single player and added it at the last minute, do you think it might be less fun than multiplayer?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:37:00 AM

In single player you can use "doppels", which are dolls that look like you and let you play as if there were more than one of you. You can

switch back and forth between these doppels as you go through the game. At first I thought "Three-player cooperation to the end! This doppel thing is just a bonus", but then when we made it I realized that single player made the game feel like more of a puzzle game and was a completely different kind of fun from multiplayer.



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Friday, October 23rd, 2015 12:38:00 AM

Can you play through the whole game just by using doppels?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:40:00 AM

Yes, if you really work at it! Fundamentally we made the game based on the concept that three people working together would be the most fun and interesting, so there are some levels that will be far more difficult if you're just using doppels. On the other hand, some levels will also be a lot easier with doppels. Anyway, it's definitely possible to clear all of the levels in single player!

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Friday, October 23rd, 2015 12:41:00 AM

So if you play a level with other people and then give it another go with doppels, it becomes a whole new experience, huh?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:42:00 AM

As I've said, you can certainly play through the game on your own, but my vote still goes for multiplayer, so please try it out and have

fun with it! You might find some elements of playing with other people a bit frustrating, but I'll sure you'll get used to it in the end.

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Friday, October 23rd, 2015 12:44:00 AM

On to my next question, and the next worry that some Miiverse users might have: do all three people need to buy the game in order to play it?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:45:00 AM

No, we're not that cruel, you know! Each player needs their own copy of the game for Online Play and Local Play, but Download Play works as long as just one person has a copy!



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Friday, October 23rd, 2015 12:46:00 AM

But you can probably only play a little bit of the game, right? So in the end it's really the same as all three people having to buy the game to play it.

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:48:00 AM

Wrong again! You can play through each and every level.

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Every level? Just with Download Play?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:50:00 AM

Yes, every level! I'm not lying!

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Friday, October 23rd, 2015 12:51:00 AM

That's pretty generous of you... But doesn't that make it feel like a bit of a waste to buy the game at all?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:53:00 AM

You can play through all of the levels, but of course there's a limit to the items and outfits that you can obtain. I think that the people who buy the game will have the most enjoyable experience!

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Friday, October 23rd, 2015 12:54:00 AM

Ah, OK, I get it. At first you just think that you'll have some fun with Download Play, but while you're actually playing you'll start to think that it would be even MORE fun if you had the game, right?

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:55:00 AM

That's right! We're hoping that's what will happen. That's why we've made Download Play such a generous offering. I really do hope it's generous enough, ha ha... Also, your data still gets saved to the SD card during Download Play, so if you buy the game later you can keep playing from where you left off!

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Friday, October 23rd, 2015 12:57:00 AM

It definitely seems like the perfect package, doesn't it? More than that, though, I'm glad that enjoying Tri Force Heroes is a lot easier to jump into and enjoy than I would have guessed. When I first heard about it, I thought it might be too complicated to play with two other people, but I think you really thought of everything!

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Shikata NintendoShikata

Friday, October 23rd, 2015 12:58:00 AM

We've known all along that we set a high bar for ourselves, but to alleviate any doubts you might have, we've made Tri Force Heroes even more carefully than usual!

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Friday, October 23rd, 2015 1:00:00 AM

What a relief! You've definitely soothed all of my biggest fears when it comes to playing online, single player, and Download Play. It makes me feel better that even someone who doesn't have many gamer friends (like you, right, Mr Shikata?) still gives Tri Force Heroes their seal of approval! I think we'll have to talk about the smaller details of the game (and hopefully hear some inside stories from the game's development) in a separate Miiting! I doubt I'll be able to stop thinking about Tri Force Heroes any time soon. As always, we'll announce the second half of the Miiting ahead of time.

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Shikata NintendoShikata

Friday, October 23rd, 2015 1:01:00 AM

I still have so many stories about the development of Tri Force Heroes. I'm so excited, I can hardly contain myself! I think that hearing them will make the game even more enjoyable for you, so please look forward to the second half of the Miiting!